

Cub World Scout Environment Badge

Badge requirements



(You must have passed your 10th birthday before starting this badge)

There are 5 sections to this badge. You must complete ONE requirement from sections 1, 2 and 3 and ALL requirements in sections 4 and 5.

Section 1

1. Find out about three water borne diseases and how to prevent them. Create a poster/storybook/song/play to teach others about the dangers of water borne diseases.

OR

2. Conduct a [miniSASS](#) at your local waterway. Record your findings in a log book.

OR

3. Carry out an experiment to test the air for pollution (e.g. charcoal burning or car fumes).

Section 2

1. Visit a wildlife rehabilitation centre, game or nature reserve, communal land (e.g. forest or range land) to discover the loss of biodiversity and natural habitat and convey what you learnt to the examiner.

OR

2. Take part in a nature clean-up lasting half a day and report the results to the examiner.

OR

3. Make and display an environmental impact poster/story indicating good and bad practices affecting biodiversity and natural resources.

Section 3

1. Name five harmful substances and their impacts/effects to people and the environment, and alternate natural remedies to replace them.

OR

2. Make compost or a worm-farm. Make notes on the progress of the compost/worm farm over a month and explain how you expect your garden/crops to benefit from it.

OR

3. Make a natural fertilizer. Use on your crops or garden and make notes of your observation over a month.

OR

4. Carry out an experiment to observe the time it takes for different items to decompose. Bury natural, e.g. citrus peel, scrap food, a flower/leaves and man-made materials, e.g. cardboard, tin can, plastic in the ground and leave for one month before removing and observing the difference.

Section 4

1. Earn the [Recycling Badge](#).
2. Make a poster of how five common wastes in your community can be reused or recycled.

Section 5

1. Plan what you could do in the event of:
 - An oil spill
 - A fire in your community (shack/veld)
 - A flood in your community
 - Storm damage
 - Drough

https://scoutwiki.scouts.org.za/index.php?title=Cub_Interest_Badges